

```
.a = 23,
```

```
.b = "foo",
```

```
.c = &object2
```

```
incrementCounterOfQueue(queue_t)
```

```
getNameOfQueue(queue_t)
```

```
popObjectFromQueue(queue_t)
```

```
.a = 23,
```

```
increment()
```

```
.b = "foo",
```

```
getName()
```

```
.c = &object2
```

```
nextObject()
```

```
.a = 23,  
.b = "foo",  
.c = &object2
```

```
incrementCounterOfQueue(queue_t)
```

```
getNameOfQueue(queue_t)
```

```
popObjectFromQueue(queue_t)
```

## Das Objekt

`.a = 23,`  
`.b = "foo",`  
`.c = &object2`

`increment()`

`getName()`

`nextObject()`

Methoden sind Nachrichten

Felder sind der Zustand

