

# Call-Frame

%esp →

0xff...ff



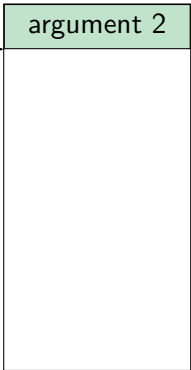
0x00...00

# Call-Frame

argument 2

0(%esp)

%esp →



# Call-Frame

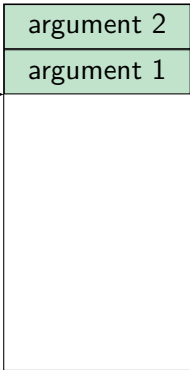
argument 2

4(%esp)

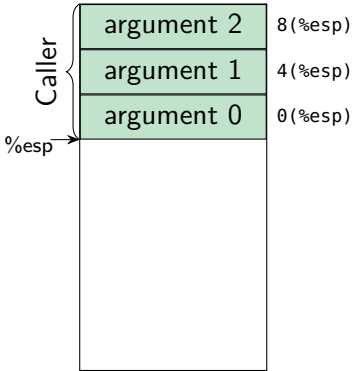
argument 1

0(%esp)

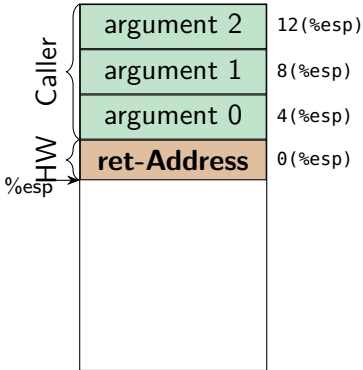
%esp →



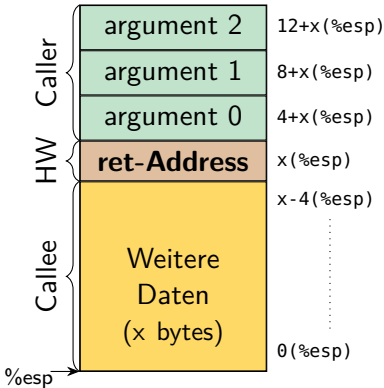
# Call-Frame



# Call-Frame



# Call-Frame



# Call-Frame

